

SHOOT DAY #1 - Monday, June 17, 2019					
139	EXT	CRASHED BRONCO <i>Highway patrolmen finds the crashed bronco, calls it in. See tracks leading to tunnel.</i>	DAY	1 0/8 pgs	
Casting 3. KRIS 9. RICKY 11. TOKEN 17. HIGHWAY PATROLMAN		Transportation PICTURE CAR - POLICE CAR	Visual Effects SPIDER'S BODY SPIDER'S HEAD		
140	EXT	TRAIN TUNNEL <i>Highway Patrolman hears girl calling for help.</i>	DAY	0 3/8 pgs	
Casting 17. HIGHWAY PATROLMAN					
21	EXT	CRASHED BRONCO <i>John wakes up in Bronco, everyone else is dead, crawls out.</i>	NIGHT	1 2/8 pgs	
Casting 1. JOHN 3. KRIS 9. RICKY 11. TOKEN		Makeup BLOOD GUTS Transportation PICTURE CAR - CRASHED BRONCO	Property CELLULAR PHONES (4) John's Backpack Visual Effects BLOOD GUTS SPIDER'S BODY SPIDER'S HEAD		
25	EXT	CRASHED BRONCO <i>John climbs through back window looking for a phone. Finds one that's working, but can't get service.</i>	NIGHT	0 7/8 pgs	
Casting 1. JOHN 3. KRIS 9. RICKY 11. TOKEN		Transportation PICTURE CAR - CRASHED BRONCO	Property CELLULAR PHONES (4)		
24	EXT	CRASHED BRONCO <i>John trips over Spider's head, checks bodies, truck for phones.</i>	NIGHT	0 5/8 pgs	
Casting 1. JOHN 3. KRIS 9. RICKY 11. TOKEN		Makeup BLOOD GUTS Transportation PICTURE CAR - CRASHED BRONCO	Property Spider's Body Spider's Head Visual Effects SPIDER'S HEAD		
22	EXT	CRASHED BRONCO <i>John tries to climb the hill. Too steep.</i>	NIGHT	0 3/8 pgs	
Casting 1. JOHN		Transportation PICTURE CAR - CRASHED BRONCO			
26	EXT	CRASHED BRONCO <i>John looks for signal, tries 911, tries to climb hill, then hears little girl singing.</i>	NIGHT	0 6/8 pgs	
Casting 1. JOHN		Transportation PICTURE CAR - CRASHED BRONCO	Property Cellphone John's Backpack		
27	EXT	TRAIN TUNNEL <i>John is lured towards hole in tunnel by girl's voice, tests drop with rock, drops in bag, climbs in.</i>	NIGHT	0 5/8 pgs	

Casting

1. JOHN

End of Day 1 - 5 7/8 pages

SHOOT DAY #2 - Tuesday, June 18, 2019

6	INT	UNION BAR <i>John walks in the bar, orders a drink, meets up with Ricky and the rest of the six pack.</i>	NIGHT	4 0/8 pgs
---	-----	--	-------	-----------

Casting

1. JOHN
 3. KRIS
 9. RICKY
 11. TOKEN
 15. LEAD SINGER
 19. SPIDER
 22. BARTENDER
 35. DEBBIE
 36. KAREN

Extras Casting

Bar Patrons (20)

5	EXT	SLUMBER LODGE MOTEL <i>John ditches Suzanne, heads to bar.</i>	NIGHT	1 0/8 pgs
---	-----	---	-------	-----------

Casting

1. JOHN
 6. SUZANNE

Transportation

PICTURE CAR - John's Car

1	EXT	ROAD TO TOWN, JOHN'S CAR, TRAVELING <i>John, Suzanne and Ashley Driving Towards Town</i>	NIGHT	0 5/8 pgs
---	-----	---	-------	-----------

Casting

1. JOHN
 6. SUZANNE
 34. ASHLEY

Transportation

PICTURE CAR - John's Car

3	EXT	ROAD TO TOWN, JOHN'S CAR, TRAVELING <i>John and Suzanne nearly swerve off the road on the way into town. Then see Suzanne's Billboard.</i>	NIGHT	1 5/8 pgs
---	-----	---	-------	-----------

Casting

1. JOHN
 6. SUZANNE
 34. ASHLEY

Transportation

PICTURE CAR - John's Car

4	EXT	PARKING LOT, SLUMBER LODGE MOTEL <i>John and Suzanne pull into the Hotel parking lot. They argue.</i>	NIGHT	1 3/8 pgs
---	-----	--	-------	-----------

Casting

1. JOHN
 6. SUZANNE
 34. ASHLEY

Transportation

PICTURE CAR - John's Car

Extras Casting

Bar Patrons (3)

23	EXT	PARKING LOT, SLUMBER LODGE MOTEL <i>Insert shot of John's phone in the holder, battery about to die.</i>	NIGHT	0 1/8 pgs
----	-----	---	-------	-----------

Transportation

PICTURE CAR - John's Car

Property

John's Cell Phone

End of Day 2 - 8 6/8 pages

SHOOT DAY #3 - Wednesday, June 19, 2019				
9	EXT	UNION BAR <i>The boys convince John to come party at Ricky's cabin. They leave in Kris' Bronco.</i>	NIGHT	4 3/8 pgs
Casting		Transportation		
1. JOHN 3. KRIS 9. RICKY 11. TOKEN 19. SPIDER 23. KAREN 28. DEBBIE		PICTURE CAR - KRIS' BRONCO		
10	EXT	UNION BAR PARKING LOT, TRAVELING <i>Kris takes off in the Bronco, John knocks cheery off cigarette, Kris almost crashes. They pass the sign to his old neighborhood.</i>	NIGHT	1 6/8 pgs
Casting		Transportation		
1. JOHN 3. KRIS 9. RICKY 11. TOKEN 19. SPIDER		PICTURE CAR - KRIS' BRONCO		
14	EXT	COUNTRY ROAD, TRAVELING <i>They pass Thacker's house, toast Timmy.</i>	NIGHT	1 3/8 pgs
Casting		Transportation		
1. JOHN 3. KRIS 9. RICKY 11. TOKEN 19. SPIDER		PICTURE CAR - KRIS' BRONCO		
16	EXT	COUNTRY ROAD, TRAVELING <i>John stares out the window at the tracks that lead to the asylum.</i>	NIGHT	0 2/8 pgs
Casting		Transportation		
3. KRIS 4. JOHNNY 9. RICKY 11. TOKEN 19. SPIDER		PICTURE CAR - KRIS' BRONCO		
18	EXT	COUNTRY ROAD, TRAVELING <i>They see Timmy standing in the middle of the road, swerve to miss him.</i>	NIGHT	0 3/8 pgs
Casting		Transportation		
1. JOHN 3. KRIS 7. TIMMY 9. RICKY 11. TOKEN 19. SPIDER		PICTURE CAR - KRIS' BRONCO		
19	EXT	COUNTRY ROAD <i>Timmy watches the Bronco drift past towards the cliff, they watch him.</i>	NIGHT	0 1/8 pgs
Casting		Transportation		
1. JOHN 3. KRIS 7. TIMMY 9. RICKY 11. TOKEN		PICTURE CAR - KRIS' BRONCO		

19. SPIDER

17	EXT	COUNTRY ROAD <i>Timmy stands in the middle of the road watching the Bronco approach</i>	NIGHT	0 1/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
 3. KRIS
 7. TIMMY
 9. RICKY
 11. TOKEN
 19. SPIDER

Transportation

PICTURE CAR - KRIS' BRONCO

20	EXT	CHRIS' BRONCO, CRASH <i>The bronco slides off and rolls down the hill, Spider decapitated, Kris cut in half, Rickey impaled, Token's throat slit.</i>	NIGHT	1 2/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
 3. KRIS
 7. TIMMY
 9. RICKY
 11. TOKEN
 19. SPIDER

Makeup

blood

Transportation

PICTURE CAR - KRIS' BRONCO

Visual Effects

A giant broken limb punches right through the left rear door, impales Ricky.
 He spews a huge torrent of blood into the back of Kris' head and the front windshield.
 His body becomes a flailing, headless weapon of blood and bone.
 Spider catapults out of his seat belt. His head goes through the windshield, sheers clean off at the neck.

End of Day 3 - 9 5/8 pages

SHOOT DAY #4 - Thursday, June 20, 2019

11	INT	JOHNNY'S KITCHEN <i>Clint backhands Johnny.</i>	DAY	0 1/8 pgs
----	-----	--	-----	-----------

Casting

4. JOHNNY
 18. CLINT

12	INT	JOHNNY'S LIVING ROOM <i>Clint smacks Johnny across the face.</i>	DAY	0 1/8 pgs
----	-----	---	-----	-----------

Casting

4. JOHNNY
 18. CLINT

100	INT	JOHNNY'S KITCHEN <i>John runs home straight into Clint. He picks him up off the floor by the scruff.</i>	DAY	0 5/8 pgs
-----	-----	---	-----	-----------

Casting

4. JOHNNY
 18. CLINT

100b	INT	JOHNNY'S HALLWAY <i>Clint drags Johnny down the hall, his nails ripping off wallpaper.</i>	DAY	0 0/8 pgs
------	-----	---	-----	-----------

Casting

4. JOHNNY
 18. CLINT

101	INT	JOHNNY'S BEDROOM <i>Clint throws Johnny into his bedroom. Johnny cries, Clint berates him, calls his mom from Off Screen. She's not coming home until morning.</i>	DAY	0 6/8 pgs
-----	-----	---	-----	-----------

Casting

4. JOHNNY

18. CLINT

103	INT	JOHNNY'S HALLWAY <i>Johnny sneaks into the kitchen to hear the news about Timmy.</i>	DAY	0 2/8 pgs
-----	-----	---	-----	-----------

Casting

4. JOHNNY
 31. JOHNNY'S MOTHER

104	INT	JOHNNY'S KITCHEN <i>Johnny and his mom watch the news. Police have Thacker.</i>	DAY	0 2/8 pgs
-----	-----	--	-----	-----------

Casting

4. JOHNNY
 31. JOHNNY'S MOTHER

108	INT	JOHNNY'S KITCHEN <i>Johnny's mom can't watch the news anymore, turns off the TV.</i>	DAY	0 1/8 pgs
-----	-----	---	-----	-----------

Casting

31. JOHNNY'S MOTHER

106	INT	JOHNNY'S KITCHEN <i>Johnny and his mother watch the news, learn Timmy was murdered.</i>	DAY	0 2/8 pgs
-----	-----	--	-----	-----------

Casting

4. JOHNNY
 31. JOHNNY'S MOTHER

102	INT	JOHNNY'S BEDROOM <i>Johnny's mom opens the door, then they hear the TV, police found Timmy. His mom leaves to watch the news.</i>	DAY	0 5/8 pgs
-----	-----	--	-----	-----------

Casting

4. JOHNNY
 31. JOHNNY'S MOTHER

109	INT	JOHNNY'S BEDROOM <i>Johnny is devastated by the news about Timmy. His mother gives him shit. Johnny realizes she didn't even know he was missing.</i>	DAY	0 5/8 pgs
-----	-----	--	-----	-----------

Casting

4. JOHNNY
 31. JOHNNY'S MOTHER

125	INT	JOHNNY'S KITCHEN <i>Johnny, 16, his mother, sit at the breakfast table, watch the news. He learns he burned the whole asylum down, killed a bunch of people.</i>	DAY	0 2/8 pgs
-----	-----	---	-----	-----------

Casting

4. JOHNNY
 31. JOHNNY'S MOTHER

Visual Effects

A reporter stands in front of the building.
 The scene is buzzing with fire trucks, cops, and ambulances. EMT's haul out bodies.

127	INT	JOHNNY'S KITCHEN <i>Johnny and his mother are mesmerized by the news about the fire.</i>	DAY	0 2/8 pgs
-----	-----	---	-----	-----------

Casting

4. JOHNNY
 31. JOHNNY'S MOTHER

129	INT	JOHNNY'S KITCHEN <i>Johnny and his mother watch the news of the fire, Johnny drops the spoon into his bowl.</i>	DAY	0 1/8 pgs
-----	-----	--	-----	-----------

Casting

4. JOHNNY
 31. JOHNNY'S MOTHER

135	EXT	RACHEL'S HOUSE <i>The Cop (possessed by Yahbet) and his partner, take Rachel's statement. Yahbet passes from the cop to Rachel.</i>		0 1/8 pgs
-----	-----	--	--	-----------

Casting

8. RACHEL
46. COP 1

Extras Casting

Cop

51	INT	JOHN AND SUZANNE'S KITCHEN <i>Suzanne gives John an Ultimatum: Go back to Hope or get a divorce.</i>	DAY	1 6/8 pgs
----	-----	---	-----	-----------

Casting

1. JOHN
6. SUZANNE
34. ASHLEY

End of Day 4 - 6 2/8 pages

SHOOT DAY #5 - Friday, June 21, 2019

47	EXT	THACKER'S YARD <i>Johnny convinces Timmy to sneak into Thacker's house, take a souvenir.</i>	DAY	1 1/8 pgs
----	-----	---	-----	-----------

Casting

4. JOHNNY
7. TIMMY

90	EXT	THACKER'S YARD <i>Johnny and Timmy sneak in to Thacker's barn.</i>	DAY	0 2/8 pgs
----	-----	---	-----	-----------

Casting

4. JOHNNY
7. TIMMY

91	INT	THACKER'S BARN <i>John and Timmy discover Thacker has been trapping, killing and eating neighborhood pets.</i>	DAY	1 4/8 pgs
----	-----	---	-----	-----------

Casting

4. JOHNNY
7. TIMMY

92	EXT	THACKER'S YARD <i>Timmy tries to sneak off, but Jonny stops him. They look in Thacker's window, but he's outside, and grabs them both from behind.</i>	DAY	0 3/8 pgs
----	-----	---	-----	-----------

Casting

4. JOHNNY
7. TIMMY
40. THACKER

98	INT	THACKER'S ROOT CELLAR <i>Johnny and Timmy try to escape from the root cellar. Thacker takes Timmy, Jonny promises to get help and digs his way out.</i>	DAY	2 1/8 pgs
----	-----	--	-----	-----------

Casting

4. JOHNNY
7. TIMMY
40. THACKER

99	EXT	THACKER HOUSE <i>Johnny stuck half in/out of root cellar wall. Thacker sticks his head out window, drips sweat on him, goes back in. Johnny gets free, runs through forest.</i>	DAY	1 2/8 pgs
----	-----	--	-----	-----------

Casting

4. JOHNNY
 40. THACKER

End of Day 5 - 6 5/8 pages

SHOOT DAY #6 - Saturday, June 22, 2019

8	EXT	CEMETERY <i>The boys gather for Timmy's funeral.</i>	DAY	0 2/8 pgs
---	-----	---	-----	-----------

Casting

3. KRIS
 4. JOHNNY
 37. YOUNG RICKY
 38. YOUNG TOKEN
 39. YOUNG SPIDER

Extras Casting

Parents (8)

13	EXT	JOHNNY'S SCHOOL, ROOF <i>Johnny hides out on school roof. Timmy brings him food.</i>		0 2/8 pgs
----	-----	---	--	-----------

Casting

4. JOHNNY
 7. TIMMY

7	EXT	THACKER'S HOUSE <i>The six pack pelt Thacker's house with rocks. Timmy breaks a window. Thacker runs out and chasing them with an ax.</i>	DAY	1 6/8 pgs
---	-----	--	-----	-----------

Casting

4. JOHNNY
 7. TIMMY
 32. YOUNG KRIS
 37. YOUNG RICKY
 38. YOUNG TOKEN
 39. YOUNG SPIDER
 40. THACKER

34	EXT	SCHOOL BUS, TRAVELING <i>Johnny and the six pack pass the asylum, talk about Thacker in there and how he should be killed. Kris says he'll get what's coming to him.</i>	DAY	0 5/8 pgs
----	-----	---	-----	-----------

Casting

4. JOHNNY
 32. YOUNG KRIS
 37. YOUNG RICKY
 38. YOUNG TOKEN
 39. YOUNG SPIDER

Transportation

Picture Car - School Bus

Extras Casting

Kids on school bus (6)

121	EXT	SCHOOL BUS, TRAVELING <i>TEENAGE John rides the bus, passes the asylum, hate in his eyes.</i>	DAY	0 3/8 pgs
-----	-----	--	-----	-----------

Casting

4. JOHNNY
 32. YOUNG KRIS
 37. YOUNG RICKY
 38. YOUNG TOKEN
 39. YOUNG SPIDER

Transportation

Picture Car - School Bus

Extras Casting

teenagers on school bus (5)

20b	EXT	FOREST <i>Johnny runs through the first, runs straight into Thacker with his axe.</i>	DAY	0 0/8 pgs
-----	-----	--	-----	-----------

Casting

4. JOHNNY
 40. THACKER

2	EXT	FOREST <i>Johnny frantically runs through forest after escaping Thacker's root cellar.</i>	DAY	0 3/8 pgs
---	-----	---	-----	-----------

Casting

4. JOHNNY

105	EXT	THACKER'S HOUSE, INSERT JOHNNY'S TV <i>A reporter at the scene explains Timmy was molested.</i>	DAY	0 2/8 pgs
-----	-----	--	-----	-----------

Casting

12. FIELD REPORTER

Transportation

PICTURE CAR - AMBULANCE
 PICTURE CAR - POLICE CAR

Extras Casting

EMT
 Police (2)

107	EXT	THACKER'S HOUSE, INSERT JOHNNY'S TV <i>EMT's wheel out Timmy's covered body, while his parents go nuts trying to get across the police line.</i>	DAY	0 2/8 pgs
-----	-----	---	-----	-----------

Casting

12. FIELD REPORTER

Transportation

PICTURE CAR - AMBULANCE
 PICTURE CAR - POLICE CAR

Extras Casting

EMT (2)
 Police (2)
 Timmy's Parents (2)

End of Day 6 - 4 1/8 pages

SHOOT DAY #7 - Monday, June 24, 2019

15	EXT	FRONT GROUNDS, ASYLUM <i>The boys pelt the patients with slingshots. The orderlies chase after them.</i>	DAY	0 4/8 pgs
----	-----	---	-----	-----------

Casting

4. JOHNNY
 13. ORDERLY MARK
 20. ORDERLY GLEN
 32. YOUNG KRIS
 37. YOUNG RICKY
 38. YOUNG TOKEN
 39. YOUNG SPIDER
 40. THACKER

126	EXT	FRONT GROUNDS, ASYLUM <i>Reporter's live report outside the smoldering asylum, while crews fight.</i>	DAY	0 2/8 pgs
-----	-----	--	-----	-----------

Casting

12. FIELD REPORTER

Transportation

PICTURE CAR - AMBULANCE
 PICTURE CAR - FIRE TRUCK
 PICTURE CAR - POLICE CAR

Extras Casting

EMT (2)
 firemen (3)
 Police (2)

128	EXT	FRONT GROUNDS, ASYLUM <i>Field Reporter does the news about the asylum burning down while firemen and police work in the background.</i>	DAY	0 3/8 pgs
-----	-----	---	-----	-----------

Casting

Transportation

12. FIELD REPORTER
Extras Casting
 EMT (2)
 firemen (3)
 Police (2)

PICTURE CAR - AMBULANCE
 PICTURE CAR - FIRE TRUCK
 PICTURE CAR - POLICE CAR

123	INT	THACKER'S ROOM, ASYLUM <i>Thacker and his room burn, he crashes through his door into the hallway.</i>	NIGHT	0 1/8 pgs
-----	-----	---	-------	-----------

Casting 40. THACKER		Visual Effects Thacker and his room are on fire. Engulfed in flames, Thacker crashes through his door.		
124	INT	HALLWAY <i>Thacker, on fire, stumbles down the hallway, ignites the wax. Janitor knocks over pail and runs.</i>	NIGHT	0 2/8 pgs

Casting 40. THACKER		Visual Effects Thacker stumbles down the hall, leaves a trail of little fires from his burning clothes, molten hair and skin. The fires quickly spread up the walls and ignite the fresh wax. The flame creeps along the tile floor like a snake. The Janitor runs, knocks over the pail of floor wax. It bursts into flame.		
Extras Casting Janitor				
55	EXT	ASYLUM <i>Johnny, 16 stands outside the asylum, stares up at Thacker in the window looking down at him.</i>	NIGHT	0 2/8 pgs

Casting 40. THACKER 48. TEENAGE JOHN				
122	EXT	ASYLUM <i>TEENAGE John throws a Molotov cocktail into Thacker's room, lights him on fire, runs away.</i>	NIGHT	0 5/8 pgs

Casting 40. THACKER 48. TEENAGE JOHN		Property Molotov cocktail		
		Visual Effects fireball flames and smoke Johnny lights the rag Thacker, who starts to burn along with his room.		

End of Day 7 - 2 3/8 pages

SHOOT DAY #8 - Tuesday, June 25, 2019

113	EXT	ROOF, ASYLUM <i>John considers suicide, but William talks him down from ledge. Yahbet, Thacker and Rachel appear. She shoots at him.</i>	SUNRISE	1 2/8 pgs
-----	-----	---	---------	-----------

Casting
 1. JOHN
 2. YEBET
 5. WILLIAM
 40. THACKER

112	INT	STAIRWELL <i>John runs up the stairs to the roof.</i>		0 2/8 pgs
-----	-----	--	--	-----------

Casting
 1. JOHN

111	INT	BASEMENT HALLWAY <i>John runs but almost falls into hell.</i>	SUNRISE	0 2/8 pgs
-----	-----	--	---------	-----------

Casting
 1. JOHN

Visual Effects
 Hell

114	INT	STAIRWELL <i>Thacker, Yahbet and Rachel chase John. He falls down the stairs and breaks his arm,</i>	DAY	0 3/8 pgs
-----	-----	---	-----	-----------

Casting
 1. JOHN
 2. YEBBET
 40. THACKER

Makeup
 The bone of his left forearm sticks out.

115	INT	HALLWAY <i>John enters the hall and runs. All the players herding him forward.</i>	DAY	0 2/8 pgs
-----	-----	---	-----	-----------

Casting
 1. JOHN
 2. YEBBET
 8. RACHEL
 13. ORDERLY MARK
 14. MARIA
 20. ORDERLY GLEN
 40. THACKER

117	EXT	FRONT ENTRANCE, ASYLUM <i>The boys get off their dirt bikes to check out the asylum.</i>	DAY	0 2/8 pgs
-----	-----	---	-----	-----------

Casting
 25. BOY #1
 27. BOY #2

119	EXT	FRONT ENTRANCE, ASYLUM <i>The dirt bikers walk toward where John is trapped.</i>	DAY	0 2/8 pgs
-----	-----	---	-----	-----------

Casting
 25. BOY #1
 27. BOY #2

116	INT	FRONT ENTRANCE, ASYLUM <i>John hits a dead end but through cracks in the wall, he sees two boys on dirt bikes coming. His arm is pouring maggots. Boys stop, John yells for help.</i>	DAY	1 2/8 pgs
-----	-----	--	-----	-----------

Casting
 1. JOHN
 2. YEBBET
 8. RACHEL
 13. ORDERLY MARK
 14. MARIA
 20. ORDERLY GLEN
 25. BOY #1
 27. BOY #2
 40. THACKER

Makeup
 John looks at his arm. Maggots pour out of the wound.

Property
 Rachel with her shotgun

Transportation
 PICTURE CARS - 2 x Dirt Bikes

Extras Casting
 Charred Ghosts (6)

118	INT	FRONT ENTRANCE, ASYLUM <i>John tries to pry the boards apart</i>	DAY	0 1/8 pgs
-----	-----	---	-----	-----------

Casting
 1. JOHN
 25. BOY #1
 27. BOY #2

120	INT	FRONT ENTRANCE, ASYLUM <i>John thinks he's saved, boasts to Yahebt, but Yahbet taunts, distracts John, talks about forgiveness.</i>	DAY	1 3/8 pgs
-----	-----	--	-----	-----------

Casting

1. JOHN
 2. YEHBET
 8. RACHEL
 13. ORDERLY MARK
 20. ORDERLY GLEN
 25. BOY #1
 27. BOY #2
 40. THACKER

Extras Casting

Charred Ghosts (6)

138	INT	FRONT ENTRANCE, ASYLUM <i>The dirbikers look inside. They can't hear or see John. John panics, and trips over his backpack, and his own dead body.</i>	DAY	1 1/8 pgs
-----	-----	---	-----	-----------

Casting

1. JOHN
 2. YEHBET
 5. WILLIAM
 8. RACHEL
 13. ORDERLY MARK
 20. ORDERLY GLEN
 25. BOY #1
 27. BOY #2
 40. THACKER
 41. CHARRED GHOST

Makeup

John's dead body

141	INT	FRONT ENTRANCE, ASYLUM <i>John sits against the wall beside his own dead body. Taking it all in while Yahbet focuses on the tunnel.</i>	DAY	0 1/8 pgs
-----	-----	--	-----	-----------

Casting

1. JOHN
 2. YEHBET
 5. WILLIAM
 8. RACHEL
 13. ORDERLY MARK
 20. ORDERLY GLEN
 40. THACKER

143	INT	FRONT ENTRANCE, ASYLUM <i>Yahbet to Thacker. "Let's play again."</i>	DAY	0 2/8 pgs
-----	-----	---	-----	-----------

Casting

1. JOHN
 2. YEHBET
 4. JOHNNY
 5. WILLIAM
 8. RACHEL
 13. ORDERLY MARK
 14. MARIA
 20. ORDERLY GLEN
 40. THACKER

130	INT	FRONT ENTRANCE, ASYLUM <i>Yahbet gloats, talks about how hard he's worked to get John.</i>	DAY	0 2/8 pgs
-----	-----	---	-----	-----------

Casting

1. JOHN
 2. YEHBET
 8. RACHEL
 13. ORDERLY MARK

14. MARIA
 20. ORDERLY GLEN
 40. THACKER

End of Day 8 - 7 3/8 pages

SHOOT DAY #9 - Wednesday, June 26, 2019

29	INT	LOADING PLATFORM, ASYLUM, BEFORE FIRE <i>John meets Yahbet. A train comes so he tries to save her, but she disappears.</i>	NIGHT	1 3/8 pgs
----	-----	---	-------	-----------

Casting

1. JOHN
 2. YEHBET

Set Decorating

Before Fire - Pristine

Visual Effects

Train Light Coming Down Tracks

30	INT	LOBBY, BEFORE FIRE <i>John runs inside the asylum. People are inside, the orderlies know him and haul him away.</i>	NIGHT	1 3/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
 13. ORDERLY MARK
 20. ORDERLY GLEN
 29. NURSE

Property

Psychiatric Hospital Sign

Set Decorating

Before Fire - Pristine

31	INT	MAIN FLOOR HALLWAY, BEFORE FIRE <i>The nurse drugs John, and the orderlies take him to his room. They pass Rachel, Maria and William.</i>	NIGHT	1 1/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
 5. WILLIAM
 8. RACHEL
 13. ORDERLY MARK
 14. MARIA
 20. ORDERLY GLEN
 29. NURSE

Property

Drug Bottle
 Syringe

Set Decorating

Before Fire - Pristine

32	INT	TREATMENT ROOM, BEFORE FIRE <i>John wakes up strapped in a gurney, gets raped by Maria. Lots of MAGGOTS</i>	NIGHT	3 7/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
 14. MARIA

Makeup

maggots

Property

Gurney
 Maggots

Set Decorating

Before Fire - Pristine

Visual Effects

Decomposing body
 Exploding Breast full of maggots
 jaw falling off
 maggot filled breast

End of Day 9 - 7 6/8 pages

SHOOT DAY #10 - Thursday, June 27, 2019

65	EXT	CITY STREET <i>Men in white van dump Maria (naked) onto street.</i>	SUNRISE	0 2/8 pgs
----	-----	--	---------	-----------

Casting

14. MARIA
 42. DREAD
 43. HIPPIE

Transportation

PICTURE CAR - WHITE VAN

44. AMBULANCE DRIVER

68	INT	MARIA'S APARTMENT <i>Maria smokes while neglecting crying babies.</i>	DAY	0 3/8 pgs
----	-----	--	-----	-----------

Casting

14. MARIA

Extras Casting

Maria's Babies (2)

96	INT	MATERNITY WARD, SUZANNE'S ROOM <i>Suzanne gives birth to their baby. They call her Ashley.</i>		0 6/8 pgs
----	-----	---	--	-----------

Casting

1. JOHN

6. SUZANNE

Extras Casting

John and Suzanne's newborn baby

maternity doctor

maternity nurse

136	INT	HOSPITAL <i>Rachel, badly beaten is in the hospital after killing Frank. A doctor tends her. Yahbet passes from Rachel to the doctor.</i>	DAY	0 1/8 pgs
-----	-----	--	-----	-----------

Casting

8. RACHEL

47. ER DOCTOR

137	INT	EMERGENCY ROOM <i>The Doctor (possessed by Yahbet) tends Thacker's wound in the ER. Yahbet passes to Thacker.</i>	DAY	0 2/8 pgs
-----	-----	--	-----	-----------

Casting

40. THACKER

47. ER DOCTOR

134	INT	HOSPITAL <i>Cop handcuffs Maria to hospital bed. Yahbet passes from Maria to cop.</i>		0 1/8 pgs
-----	-----	--	--	-----------

Casting

14. MARIA

46. COP 1

67	INT	HOSPITAL MATERNITY WARD, MARIA'S ROOM <i>Maria's mom talks with Social worker. Nurse brings in babies, overhears SW say that babies are from two different fathers.</i>		0 7/8 pgs
----	-----	--	--	-----------

Casting

14. MARIA

16. SOCIAL WORKER

26. MARIA'S MOTHER

Extras Casting

Maria's Babies (2)

Maternity Nurse

94	INT	MORGUE, BEFORE FIRE <i>John is in the Morgue before the fire. Dead bodies around him are apart for autopsy.</i>	DAY	0 3/8 pgs
----	-----	--	-----	-----------

Casting

1. JOHN

Extras Casting

Dead Bodies (3)

Property

bodies

The top of the skull has been sawed off, the brain has been removed, sits on the table beside it.

Visual Effects

A partially dissected body is on the table.

70	EXT	LAKE, MARIA'S CAR <i>John finds himself inside Maria's car right before she drowns the babies by driving into the lake.</i>	NIGHT	0 5/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
14. MARIA

Transportation

PICTURE CAR - MARIA'S CAR

Extras Casting

Maria's Babies (2)

71	EXT	LAKE, MARIA'S CAR <i>Orderlies force John to watch Maria drown her babies by driving car into the lake.</i>	NIGHT	0 6/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
13. ORDERLY MARK
14. MARIA
20. ORDERLY GLEN

Transportation

PICTURE CAR - MARIA'S CAR

63	EXT	CITY STREET <i>Maria is abducted by guys in the white van.</i>	NIGHT	1 0/8 pgs
----	-----	---	-------	-----------

Casting

14. MARIA
24. JEN
42. DREAD
43. HIPPIE
44. AMBULANCE DRIVER

Transportation

PARKED CARS (4)
PICTURE CAR - TRANSIT BUS
PICTURE CAR - WHITE VAN

Extras Casting

BUS PASSENGERS (4)
PASSING CARS WITH DRIVERS (2)
PEDESTRIANS (4)

64	EXT	ALLEY, WHITE VAN <i>Maria is beaten and stripped by Dread while Hippie films and Yahbet (as Ambulance Driver) drives white van.</i>	NIGHT	0 7/8 pgs
----	-----	--	-------	-----------

Casting

14. MARIA
42. DREAD
43. HIPPIE
44. AMBULANCE DRIVER

Transportation

PICTURE CAR - WHITE VAN

133	EXT	ALLEY, WHITE VAN <i>The Ambulance driver pushes the Hippie off Maria and takes a turn. Yahbet passes to Maria.</i>	NIGHT	0 1/8 pgs
-----	-----	---	-------	-----------

Casting

14. MARIA
42. DREAD
43. HIPPIE
44. AMBULANCE DRIVER

Transportation

PICTURE CAR - WHITE VAN

End of Day 10 - 6 4/8 pages

SHOOT DAY #11 - Friday, June 28, 2019

142	INT	TRAIN TUNNEL <i>The Highway Patrolman is inside the tunnel. Trapped.</i>	DAY	0 1/8 pgs
-----	-----	---	-----	-----------

Casting

17. HIGHWAY PATROLMAN

28	INT	TRAIN TUNNEL <i>John drops into the tunnel, gets scared by cat, rats, uses phone for light, but drops it into pit of drowned rats, sees little girl bouncing ball, singing.</i>	NIGHT	1 7/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
2. YEBBET

Property

Bouncy Ball
drowned rats (10)
live cat
live rat

Visual Effects

Cat
Rat

81	INT	MAIN FLOOR HALLWAY, BEFORE FIRE <i>Orderlies Mark and Glen wheel William down the hallway.</i>	NIGHT	0 2/8 pgs
----	-----	---	-------	-----------

Casting

5. WILLIAM
13. ORDERLY MARK
20. ORDERLY GLEN

59	INT	BASEMENT HALLWAY <i>John hears voices and sounds from shock treatment room. Orderlies are raping Maria.</i>	NIGHT	0 6/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
13. ORDERLY MARK
14. MARIA
20. ORDERLY GLEN

60	INT	SHOCK TREATMENT ROOM, BEFORE FIRE <i>John sees the orderlies raping Maria.</i>	NIGHT	0 4/8 pgs
----	-----	---	-------	-----------

Casting

1. JOHN
13. ORDERLY MARK
14. MARIA
20. ORDERLY GLEN

61	INT	SHOCK TREATMENT ROOM, BEFORE FIRE <i>John tries to save Maria from Being raped, orderly knocks him out.</i>	NIGHT	0 2/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
13. ORDERLY MARK
14. MARIA
20. ORDERLY GLEN

66	INT	SHOCK TREATMENT ROOM, BEFORE FIRE <i>Orderlies shock John. He shits, pisses himself.</i>	NIGHT	0 6/8 pgs
----	-----	---	-------	-----------

Casting

1. JOHN
13. ORDERLY MARK
20. ORDERLY GLEN

69	INT	SHOCK TREATMENT ROOM, BEFORE FIRE <i>The orderlies shock John for a third time.</i>	NIGHT	0 2/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
13. ORDERLY MARK
20. ORDERLY GLEN

62	INT	SHOCK TREATMENT ROOM, BEFORE FIRE <i>Orderlies shock the shit out of John.</i>	NIGHT	0 7/8 pgs
----	-----	---	-------	-----------

Casting

1. JOHN
 13. ORDERLY MARK
 20. ORDERLY GLEN

End of Day 11 - 5 5/8 pages

SHOOT DAY #12 - Saturday, June 29, 2019

33	INT	TREATMENT ROOM <i>John wakes up in his room after being raped by Maria, but now the room is burned up. Thinks about wife, dresses his wound.</i>	NIGHT	1 1/8 pgs
----	-----	---	-------	-----------

Casting

1. JOHN

Property

Gurney
 gurney
 melted gurney straps

35	INT	TREATMENT ROOM <i>Thacker presses girls face against the glass. Tricks John into "saving" her.</i>	NIGHT	0 6/8 pgs
----	-----	---	-------	-----------

Casting

1. JOHN
 2. YEHBET
 40. THACKER

Property

clipboard

36	INT	MAIN FLOOR HALLWAY <i>John begins to search for the girl. We see the reflection of a charred ghost in the glass observation window.</i>	NIGHT	0 3/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
 41. CHARRED GHOST

Visual Effects

in the reflection of the shattered observation window, is a charred, crispy face.

37	INT	STAIRWELL <i>John follows sound of footsteps upstairs.</i>	NIGHT	0 5/8 pgs
----	-----	---	-------	-----------

Casting

1. JOHN

Visual Effects

John throws his shoulder into the door, crashes right through, like it suddenly turned to balsa wood.
 Two rats scurry along the wall into a doorway.
 Another hall leads to the left.

37b	INT	HALLWAY <i>A door slams and locks. John beats on the door with no effect, but then it suddenly breaks like balsa wood.</i>	NIGHT	0 0/8 pgs
-----	-----	---	-------	-----------

Casting

1. JOHN

41	INT	HALLWAY <i>Heads for stairwell.</i>	NIGHT	0 1/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN

40	INT	PATIENT ROOM 1 <i>John throws himself onto the floor. Begins to question his own sanity.</i>	NIGHT	0 3/8 pgs
----	-----	---	-------	-----------

Casting

1. JOHN

38	INT	PATIENT ROOM 1 <i>John crashes through the door and lands on the floor. Then falls through the floor.</i>	NIGHT	0 3/8 pgs
----	-----	--	-------	-----------

Casting
1. JOHN

Visual Effects
John feels the floor give way. CRASH. He falls through into darkness.
John feels the floor give way. CRASH. He falls through into darkness.

42	INT	STAIRWELL <i>John stops in stairwell. Takes off sweater, puts on hoodie, takes bite of protein bar, sip of water. Hallucinates biting his fingers off.</i>	NIGHT	0 7/8 pgs
----	-----	---	-------	-----------

Casting
1. JOHN

39	INT	PADDED CELL <i>John wakes up in strait jacket with gag ball. Freaks out, crashes into every wall, then blows through one.</i>		1 0/8 pgs
----	-----	--	--	-----------

Casting
1. JOHN

Stunts
The wall caves in. He plows right through it.

Visual Effects
The wall caves in. He plows right through it.

End of Day 12 - 5 5/8 pages

SHOOT DAY #13 - Monday, July 1, 2019

53	INT	HALLWAY 2 <i>Yahbet darts into room, John chases, falls.</i>	NIGHT	0 2/8 pgs
----	-----	---	-------	-----------

Casting
1. JOHN
2. YEBBET

Stunts
trips over an old medical cart, falls over a pile of ceiling tiles

48	INT	AUDITORIUM <i>John wakes up in the auditorium, impales by chair. William warns John to leave. Thacker appears with girl. Leads John to chase.</i>	NIGHT	1 1/8 pgs
----	-----	--	-------	-----------

Casting
1. JOHN
2. YEBBET
5. WILLIAM
40. THACKER

46	INT	AUDITORIUM <i>John encounters Rachel and Frank. Rachel shoots John, then blows Frank's Head off, then John's.</i>	NIGHT	2 6/8 pgs
----	-----	--	-------	-----------

Casting
1. JOHN
8. RACHEL
30. FRANK

Makeup
Blood, brain matter, bone and hair rain down on John, trickle into his eyes and mouth.
Rachel is covered in blood.
She's badly beaten. One eye is swollen completely shut. Her left cheek is cut, arms bruised, dress torn.

Stunts
John flies backward off the stage onto a metal chair, in the front row. Crushes it.

Property
shotgun

Visual Effects
Blood, brain matter, bone and hair rain down on John, trickle into his eyes and mouth.
BOOM.
Frank's head explodes like someone put a stick of dynamite in a watermelon.
headless body blasts spurts of blood like a geyser.
puff of smoke

73	INT	BASEMENT HALLWAY <i>William tries to convince John to leave the girl, that she's tricking him.</i>	NIGHT	1 5/8 pgs
----	-----	---	-------	-----------

Casting
1. JOHN
5. WILLIAM

Visual Effects
William's murky corneas dissolve, reveal the deep blue iris' behind them. The patterns are

hypnotic. Pupils dilate, pull John in like he's caught in a time warp.

44	INT	TV ROOM <i>John sees the reflection of a charred figure in the reflection of the TV.</i>	NIGHT	0 2/8 pgs
----	-----	---	-------	-----------

Casting

1. JOHN

Extras Casting

Charred Ghost

43	INT	HALLWAY 2 <i>John follows the sound of voices coming from a door way down the hall (Rachel and Frank).</i>	NIGHT	0 2/8 pgs
----	-----	---	-------	-----------

Casting

1. JOHN

Sound

RACHEL (V.O.)

45	INT	HALLWAY 2 <i>continues down hall to the auditorium.</i>	NIGHT	0 1/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN

49	INT	HALLWAY 2 <i>John looks for Thacker and the girl, eyes open in the charred wall behind him.</i>	NIGHT	0 4/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN

Visual Effects

A set of eyes blink open in the wall

57	INT	HALLWAY 2 <i>John runs down the hall.</i>	NIGHT	0 1/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN

72	INT	SHOCK TREATMENT ROOM <i>John wakes up alone in the burned up shock treatment room. Back of his head is full of blood.</i>	NIGHT	0 3/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN

End of Day 13 - 7 3/8 pages

SHOOT DAY #14 - Tuesday, July 2, 2019

75	EXT	FOREST, WILLIAM'S PICKUP TRUCK, TRAVELING <i>William drives through forest, stops to help Yahbet who's disguised as the lost little girl.</i>	DAY	0 6/8 pgs
----	-----	--	-----	-----------

Casting

2. YEBBET
5. WILLIAM

Transportation

PICTURE CAR - WILLIAM'S TRUCK

131	EXT	FOREST <i>William picks up Yahbet (as the lost little girl), she possess him.</i>	DAY	0 2/8 pgs
-----	-----	--	-----	-----------

Casting

2. YEBBET
5. WILLIAM

Transportation

PICTURE CAR - WILLIAM'S TRUCK

76	EXT	FOREST <i>William picks mushrooms in the forest.</i>	DAY	0 2/8 pgs
----	-----	---	-----	-----------

Casting

5. WILLIAM

Transportation

PICTURE CAR - WILLIAM'S TRUCK

77	INT	WILLIAM'S KITCHEN <i>William cuts up mushrooms for a salad. Writes note for wife.</i>	DAY	0 3/8 pgs
----	-----	--	-----	-----------

Casting

5. WILLIAM

74	INT	WILLIAM'S KITCHEN <i>William and his wife happily prepare dinner.</i>	DAY	0 3/8 pgs
----	-----	--	-----	-----------

Casting

5. WILLIAM
23. KAREN

78	INT	WILLIAM'S KITCHEN <i>William stands over dead wife.</i>	NIGHT	0 2/8 pgs
----	-----	--	-------	-----------

Casting

5. WILLIAM
23. KAREN

79	INT	WILLIAM'S KITCHEN <i>William slits his wrists.</i>	NIGHT	0 2/8 pgs
----	-----	---	-------	-----------

Casting

5. WILLIAM
23. KAREN

80	EXT	WILLIAM'S HOUSE <i>The Ambulance Driver loads William into the Ambulance.</i>	NIGHT	0 2/8 pgs
----	-----	--	-------	-----------

Casting

5. WILLIAM
44. AMBULANCE DRIVER

Transportation

PICTURE CAR - AMBULANCE

132	EXT	WILLIAM'S HOUSE <i>The Ambulance Driver loads William into the ambulance, Yahbet passes from William to the driver.</i>	NIGHT	0 1/8 pgs
-----	-----	--	-------	-----------

Casting

5. WILLIAM
44. AMBULANCE DRIVER

Transportation

PICTURE CAR - AMBULANCE

82	INT	TV ROOM, BEFORE FIRE <i>William stabs his own eyes out with a broken plastic spoon.</i>		0 5/8 pgs
----	-----	--	--	-----------

Casting

5. WILLIAM

52	INT	MEDICAL ROOM <i>John continues his search.</i>	NIGHT	0 2/8 pgs
----	-----	---	-------	-----------

Casting

1. JOHN

50	INT	MEDICAL ROOM <i>John finds some medical supplies and oxy, dresses his impalement wound, comes far-to-face with Charred Ghost.</i>	NIGHT	1 4/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
41. CHARRED GHOST

54	INT	PATIENT ROOM 3 <i>John looks outside the window. Sees himself at 16 years old staring back.</i>	NIGHT	0 4/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN

4. JOHNNY

56	INT	PATIENT ROOM 3 <i>John realizes he's in Thacker's room. Charred figure steps out of shadows.</i>	NIGHT	0 3/8 pgs
----	-----	---	-------	-----------

Casting

1. JOHN
 41. CHARRED GHOST

58	INT	STAIRWELL 2 <i>John runs down the stairs to the basement.</i>	NIGHT	0 1/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN

End of Day 14 - 6 2/8 pages

SHOOT DAY #15 - Wednesday, July 3, 2019

83	INT	BASEMENT HALLWAY <i>John thinks he's hallucinating William, tosses bottle of oxy. Hears a girl cry for help, follows sound.</i>	NIGHT	0 7/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN

Visual Effects

Red emergency lights POP on behind him, one by one.

84	INT	BASEMENT LAB <i>Finds lab.</i>	NIGHT	0 1/8 pgs
----	-----	-----------------------------------	-------	-----------

Casting

1. JOHN

85	INT	BASEMENT HALLWAY <i>Charred figures watch John as he works up nerve to go into Lab.</i>	NIGHT	0 2/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN

Extras Casting

Charred Ghosts (2)

86	INT	BASEMENT LAB <i>Thacker attacks John with the axe. The girl cowers while they fight, John runs out with girl.</i>	NIGHT	0 6/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
 2. YEHBET
 40. THACKER

87	INT	BASEMENT HALLWAY <i>John and the girl run to the stairwell.</i>	NIGHT	0 1/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
 2. YEHBET

89	INT	HALLWAY <i>John and the girl run from charred ghosts, straight into Thacker. He picks John up and slams him into the wall.</i>	NIGHT	0 2/8 pgs
----	-----	---	-------	-----------

Casting

1. JOHN
 2. YEHBET
 40. THACKER

Extras Casting

Charred Ghost

88	INT	STAIRWELL 2 <i>John and the girl run stairwell, run into two charred ghosts while Thacker chases.</i>	NIGHT	0 2/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
2. YEBBET

Extras Casting

Charred Ghosts (2)

93	INT	MORGUE, ASYLUM <i>John wakes up in the burned up morgue. It's freezing cold.</i>	NIGHT	0 3/8 pgs
----	-----	---	-------	-----------

Casting

1. JOHN

95	INT	MORGUE, ASYLUM <i>John breaks down and cries. He hear's the girl's voice trying to comfort him.</i>	NIGHT	0 3/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
2. YEBBET

97	INT	MORGUE, ASYLUM <i>Yahbet (as the little girl) fakes being trapped in furnace. Sets it on fire, jumps on him and turns into Timmy.</i>	NIGHT	4 1/8 pgs
----	-----	--	-------	-----------

Casting

1. JOHN
2. YEBBET
7. TIMMY
40. THACKER

110	INT	MORGUE, ASYLUM <i>Yahbet (as Timmy) guilts the shit out of John. Blames him for Timmy's death. Shows his true form. Melts John's face.</i>		1 1/8 pgs
-----	-----	---	--	-----------

Casting

1. JOHN
2. YEBBET
40. THACKER

Makeup

charred bodies, faces, skin
 porridge-face little girl.

Visual Effects

It morphs into a horrible demonic creature
 John pulls away from the grate. Molten skin sticks to it, stretches between his face and the furnace like melted cheese.

Extras Casting

Charred Ghosts (2)

End of Day 15 - 8 5/8 pages